

Age

6-11

# Journey through Time: Exploring Ancient Greece

**Teacher Resource** 

# **Objectives**

## Students will be able to:

- Describe the geography, culture, and major achievements of Ancient Greece.
- Analyze the significance of Ancient Greece's contributions to Western culture, including its influence on democracy, philosophy, literature, and art.

#### **Resources**

- British Museum's "Ancient Greece" online exhibit: https://www.britishmuseum.org/learn/schools/ages-7-11/ancient-greece
- Ancient Greece for Kids: https://www.ducksters.com/history/ancient\_greece.php
- SchooVR: https://www.schoovr.com/

# Warm-Up Activity

 Begin the class by asking students what they know about Ancient Greece. Ask them to write down their answers on a sheet of paper or on a shared virtual whiteboard. As a class, discuss their responses and create a mind map to organize their ideas.



# **Key Content**

Provide an introduction to the geography and history of Ancient Greece, including key sites and landmarks that students should be familiar with. You can use resources like National Geographic's "Ancient Greece" page or the British Museum's "Ancient Greece" online exhibit.

**Olympic Games:** The Olympic Games have their roots in Ancient Greece and were held every four years in Olympia to honor the god Zeus. Teachers can use this topic to explore the history and significance of the Olympics, as well as the traditions and events that were part of the ancient games.

**URL:** https://www.olympic.org/ancient-olympic-games/history-of-the-ancient-olympic-games

**Greek Mythology:** Greek mythology played a significant role in Ancient Greek culture and provides a rich source of stories and legends. Teachers can use this topic to introduce students to the gods and goddesses, heroes and monsters of Greek mythology, and explore how these stories shaped Ancient Greek culture.

URL: https://www.britannica.com/topic/Greek-mythology

## **Lesson Activities**

- Divide the class into groups and assign each group a different location in Ancient Greece to research and explore using SchooVR Tour Creator.
  Locations could include the Acropolis, the Parthenon, the Oracle of Delphi, and the Theater of Dionysus.
- Instruct students to create a virtual tour of their assigned location, including information about the history, culture, and significance of the site.
- After students have completed their virtual tours, have each group present their tour to the class and provide insights and observations about their location.
- As a class, discuss the similarities and differences between the locations, and how they fit into the broader history and culture of Ancient Greece.