

Quick Start Guide

OFFLINE BASICS

GETTING STARTED

JANUARY 2024

Instructions for accessing the SchooVR offline platform

To begin use, follow these instructions, keeping in mind the platform is intended to work both online and offline and can be accessible using any smart device including your laptop or desktop computer.

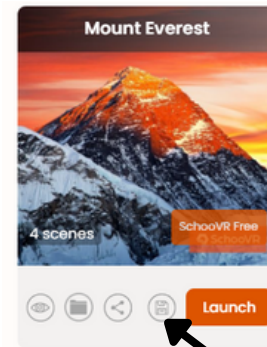
TEACHER DEVICE

- Power up the teacher laptop.
- By default, the laptop will take you to your home screen that will have the SchooVR Windows app. The first step will be to prepare the app with content.
- **Connect** the laptop to your existing local wireless network and open a new browser window. Visit: <https://www.schoovr.com> and enter your credentials.
- To save an Expedition to your offline library, select the save button. The Expedition will now appear in 'My Playlist'.

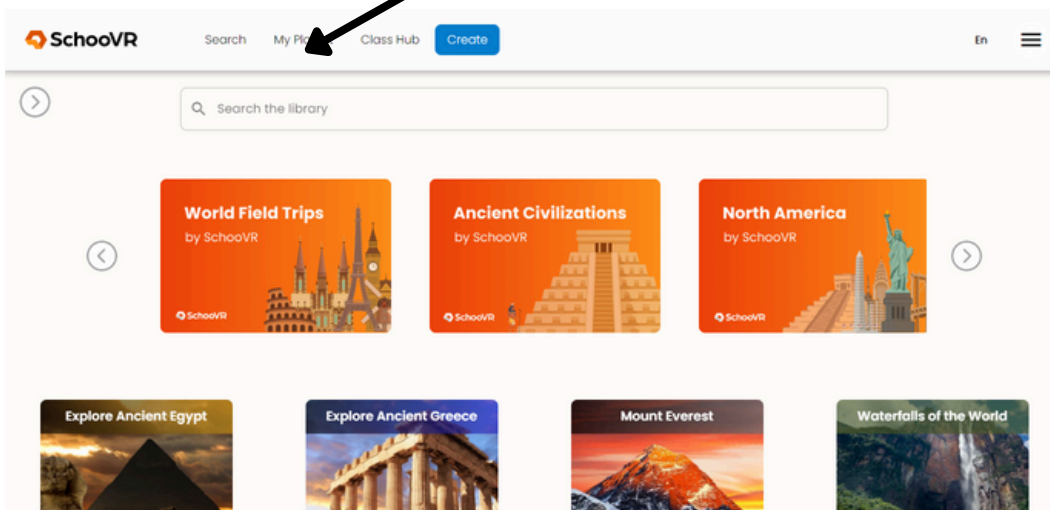
REMEMBER:

No content is available by default. An internet connection is necessary to add lessons to the laptop.

OFFLINE EXPEDITIONS APPEAR HERE



SAVE



TEACHER DEVICE (CONT.)

- Launch the Windows app. Select 'Teacher' and create a classroom name.
- Enter your credentials (make sure you are still connected to your local wireless network).
- After you have downloaded the content, you will need to restart the laptop and connect to the router in the kit.
- Launch the app, select the classroom and enter your credentials. Begin the Expedition by selecting the launch button and wait for all student devices to connect.
- Select either 'Start a session' or 'Start a VR session'.

TIPS

Teachers can launch Expeditions in the browser and get students to join the Expedition using a unique pin code.

STUDENT DEVICE

- Power on the student devices and ensure they have the SchooVR App open.
- Make sure the device is connected to the same classroom as the teacher laptop.
- Select 'Offline Mode' and click the 'Launch' button when the Expedition appears.
- **Note:** Ensure the teacher laptop and student devices are connected to the included router's wireless signal.



Problem: Student device does not connect

Wireless: The teacher device and the student device need to be on the same Network. Check the total amount of detected students in the upper right to ensure the correct number is visible. Restart app if problem persists.