



## INITIAL STARTUP INSTRUCTIONS

### Instructions for accessing the SchooVR platform

*To begin use, follow these instructions, keeping in mind the platform is intended to work both online and offline and can be accessible using any smart device including your laptop or desktop computer.*

#### ADMINISTRATORS

- Visit the [license key page](#) and copy your code.
- Click the 'Invite a teacher' button. Add a teachers name (Ms. Smith) and add their email address.
- [Administrator: Quickstart Guide](#)

#### EDUCATORS/TEACHERS

- Visit the [EduVR log in page](#) and add your email and password.
- Select an Expedition and click launch. [Learn more about EduVR's features here.](#)
- Share the lesson pin with your audience.
- Select Guide Mode (large green button) or Student Mode (large orange button).

#### EDUVR APPLICATIONS

The platform is designed to work on various devices, including Chromebooks, tablets, laptops, and virtual reality goggles.

[EduVR Headset Quick Start Guide](#)

[Offline Software](#)